# **Information for Competitors**

# **General Information / Competition Rules**

Meeting Administration:

The meeting is controlled by the Meeting Manager.

The Technical Information Centre (TIC) is located in front of the common room at the eastern end of the grandstand.

Presentation of Sponsors Prizes:

These will be presented shortly after the completion of the event. The presentation area is located in the infield in front of the grandstand.

Protests and Queries:-

Protests about results must be made firstly <u>orally</u> to the appropriate Referee.

If the Referee is not available, protest is to be made through the TIC on the appropriate form.

The Referee's decision may be appealed to the Jury of Appeal in writing and on payment of \$50.

Protests and Appeals must be made within 30 minutes of the announcement of the official results or referee's decision

<u>First Aid/ Physio/ Ice</u> available from the First Aid tent located at the end of the home straight.

<u>Massage</u>: Available on a user pays basis adjacent to the First Aid tent.

<u>Changing Rooms/Showers/Toilets.</u> Located below the grandstand. There will be other facilities open on the warm-up field. These will be signposted.

Entry to the stadium for athletes and officials is through the eastern gate near the gear shed. Do not wear spikes from warm up field to main stadium.

**Entry Confirmation:** Athletes must report to the **TIC** no later than 45 minutes prior to their start time of their event. Early advice of a scratching is appreciated.

## Reporting Requirements: (there will not be call rooms)

**Track Events**; Athletes must report to the Starters Assistant no later than 15 minutes before the scheduled start time for their event. Hurdlers must report to the back straight for final phase warm ups 20mins prior to their event.

Field Events; Athletes must report to the Chief Recorder no later than 20 minutes before the scheduled start time for their event. This is to allow adequate time for checking of competitors before warm-up throws or jumps can take place. You can report earlier if the officials are at the event site.

## **Competition Rules**

<u>Age of eligibility to compete:</u> <u>Subject to performance ability, the</u> youngest competitor allowed to compete in Senior Events must be aged 16 on 31 December 2024 In Under 20, Under 18 and Para events the youngest competitor must be aged 15 on 31 December 2024. In the Boys and Girls short hurdles the youngest competitor must be aged 13 on 31 December 2024. In the schools events the NZSSAA age rules apply. Competitors must be aged 13 to 19 on 31 December 2024.

### **Conduct of Events**

Competition will be held under World Athletics rules unless specific ANZ rules apply. The meeting manager reserves the right to limit the number of entries in any event, and if necessary, this will be determined by the Athletics NZ and Oceania Ranking lists. MIXED EVENTS: Javelin and Hammer are for both female and male athletes and will be conducted as one event or trial. Top 8 will gain 3 additional throws but must include 3 female and 3 male athletes. Senior implements only can be used.

PARA throwers will compete with their normal implement weights.

<u>Clash of Events:</u> Track events take precedence over field events. Competitors must get permission from the Chief Judge to leave the field event to go to another event.

#### **Competition Bibs:**

All competitors (except Secondary School athletes) will be issued with two competition bibs to be worn on the front and back of their competition top (except for all jumps where one bib only may be worn on the front or the back). Secondary School athletes will have one bib worn on the front of their competition top. Numbers must be fully visible at all times when competing.

<u>Spikes</u>: Pyramid/cone and Christmas tree shapes permitted. No Needle or Pin spikes allowed. Maximum length is **6mm**, except for javelin and high jump where a maximum of **9mm** is allowed

#### Personal Implements

Personal implements must be checked into the Technical shed at least 2 hours prior to the relevant event, and must be collected from the Technical shed post competition. This is particularly important for javelins. By arrangement, check in for javelins the day before would be appreciated.

A throws competitor may not check in more than 2 implements for their competition.

### Safety Issues

Access to the Competition Area.

The competition area is defined <u>as the area inside of the pipe and</u> <u>rail fence</u> that runs around the perimeter of the track. The only persons permitted access at all times are athletes competing in an event, at the time, and officials conducting the event. Prior approved persons may enter the competition area and will be required to wear distinctive safety clothing. These persons must present themselves to the meeting manager prior to entry .e.g. Press, Biomechanists.

Athletes and Officials must not cross the inner competition area or the main straight for any reason. To reach your competition area you should go around the outside of the track to a point which allows you to cross the track and the infield to your competition area by the shortest route.

### Warm Up areas.

EXCEPT for <u>authorised</u> warm-up throws or jumps <u>under the control</u> of field event officials prior to events, warming up must **NOT** take place in the competition area. The warm up areas are the playing fields close to the stadium (track warm ups on the football field behind the stadium, throws warm ups on the field to the east of the arena). Final phase hurdles warm ups will be allowed on the back straight under the management of Officials, from 20min before race time.

When warming up outside the competition area it is the athletes individual responsibility to ensure warm-up activities do not endanger themselves, other competitors or members of the general public. Be aware this is Public Park with no restriction on access. **During warm-up throws, athletes using the external throwing area must be accompanied by another person acting as a lookout for potential danger.**